# Better Supervision for End-to-end Neural Dialogue Systems

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#### Credits

All this is mainly work of my students, namely







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### Outline

#### 1. AuGPT: GPT-2 for task-oriented dialogue

- background: multi-domain dialogue
- GPT-2 + extensions (model & data)
- results, analysis

### 2. Weakly supervised slot discovery

- background: dialogue annotation
- filtering/refining automatic annotation for use in dialogue
- application in an end-to-end system

### 3. Dialogue evaluation

- MultiWOZ evaluation inconsistency
- how to fix it

### Part 1 – AuGPT: Background

- trend: end-to-end neural dialogue systems
  - single neural network as a whole dialogue system:
    - language understanding
    - belief state tracking
    - dialogue policy (dialogue management/action selection)
    - response generation (word-by-word)
  - database access external
  - typically text-only (as are all suitable training datasets)
- problems:
  - needs a lot of data & annotation
    - hard to get by
    - noisy
  - neural nets hallucinate
  - repetitive/dull outputs





## Multi-domain dialogue (MultiWOZ, DSTC9)

- MultiWOZ: benchmark for task-oriented dialogue in multiple domains
  - hotels, restaurants, attractions, trains, taxi, police, hospital
  - domains are connected (e.g. taxi from hotel to attraction)
  - 10k dialogues, extensive annotation (but noisy!)

1.	user: state:	I am looking for a train from Cambridge to London Kinks Cross. {train {departure = cambridge, destination = london kings cross}}							
	DB:	{train (70) {}} [count] [departure] [destination]							
	system:	There are 70 trains departing from Cambridge to London Kings Cross. What day would you like to travel?							
2.	user:	I would like to leave on Saturday after 18:45.							
	state:	{train {day = saturday, departure = cambridge, destination = london kings cross, leave at = 18:45}}							
	DB:	{train (3) {arrive by = 19:51,21:51,23:51; id = TR0427,TR0925,TR4898; leave at = 19:00,21:00,23:00; }} [id] [leave_at] [arrive_by]							
	system:	TR0427 leaves at 19:00 and arrives by 19:51 . Would you like to book this train?							
3.	user:	Yes, I would like to book it for eight people. [reference]							
	system:	I have booked it for you. Your reference number is 00000057. Is there anything else I can help you with?							
4.	user: belief: DB:	I am also looking for an expensive restaurant in the centre. {restaurant {area = centre, price range = expensive} train {}} {restaurant (33) {area = centre (33); name=Curry Garden,;},} [count] [price_range] [area]							
	system:	There are 33 expensive restaurants in the centre. Is there a particular type of food you would like?							

### End-to-end Neural Dialogue with GPT-2

- Multiple recent DSs are based on GPT-2 (SOLOIST, UBAR, SimpleTOD, NeuralPipeline)
  - huge NN pretrained on next-word generation, helps with fluency
- Everything is sequence generation
  - dialogue context, belief state, database outputs represented as sequences
- Multi-step operation:
  - prompt with context & decode belief state
  - 2) query DB (external)
  - 3) prompt with DB output & decode response



### **AuGPT architecture**

- Same principle, multiple improvements
  - based on SOLOIST
- Operation:
  - 1) context  $\rightarrow$  belief state
    - greedy decoding
    - text-like belief state
  - 2) belief state  $\rightarrow$  DB
    - text-like DB results
  - 3)  $DB \rightarrow response$ 
    - top-p sampling (diversity)
    - delexicalized (slot placeholders)
- Training:
  - belief/response prediction + consistency (Y/N)



### **Consistency task**

- Additional training task generating & classifying at the same time
  - additional classification layer on top of last decoder step logits
  - incurs additional loss, added to generation loss
- Aim: **robustness** detecting problems
  - 1/2 data artificially corrupted state or target response don't fit context
  - SOLOIST: corrupted state sampled randomly
  - AuGPT: corrupted state sampled from the same domain harder!



### **AuGPT improvements**

- **Better consistency** auxiliary training task (↑)
- **Data augmentation** via backtranslation (en  $\rightarrow xx \rightarrow en$ )
  - MT between English and 40 languages from the ELITR project (<u>https://elitr.eu/</u>)
  - we chose 10 best languages
  - user inputs chosen at random from **original & 10 backtranslated texts**

### • Data cleaning

- checking consistency of user goal with database
- ~30% MultiWOZ data discarded
- Unlikelihood loss for output diversity
  - repeated tokens are penalized
- Sampling for output diversity

#### **Results**

- Corpus-based evaluation: competitive
  - 1-turn uses gold contexts
- Simulator: much better
  - runs whole dialogue
  - good 1-turn ≠ good over whole dialogue!
- DSTC9 competition humans
  - beats the baseline (4 out of 10)
  - 3<sup>rd</sup> overall, 1<sup>st</sup> if DB consistency ignored
  - shortest dialogues needed

### Ablation

- simulator + corpus
- confirms our new features (unlikelihood & data cleaning sim only)

			succ	inf		BLEU		Corpus-base	
	SOLOIST		85.5	72.9		16.5		Μι	ıltiWOZ 2.0
	DAMD		76.3	6.3 6		16.6			
	LAVA AuGPT		91.8	ξ	31.8	12.0			
			83.1	7	70.1	17.2			
		cpl	suc	C	inf	F1	bo	ok (	ConvLab 2
C	DAMD	39.5 34.3		3 56		.3	51.4		Simulator
A	uGPT	89.4	60.3	1 70		.1	85.7		
		suco	c+DB		succ-DB		# turns		DSTC9
baseline		56	56.8		82.4		18.5		
winner		7(	70.2		79.4		18.5		
Αu	IGPT	62	62.0		82.6	5	1	7.1	

### **Error analysis**

- We talked to the system & recorded errors
- 130 dialogues, goals from test set
- 50 erroneous dialogues, 17 unsuccessful
  - success rate ~87%
  - most errors recoverable
  - correct behavior in many non-trivial cases
- Errors categorized
  - hallucinated values (21) non-grounded slots
  - wrong lexicalization (6) repeated values
  - missing information (5) over-eager booking
  - ignored input (5) asks for the same thing repeatedly

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### **AuGPT bottom line**

- GPT-2 + augmentation + cleaning + consistency → really good results
  - especially if you go beyond evaluating on 1 turn only
- Still not perfect
  - main problem: grounding
- Also, needs a lot of annotated data
  - MultiWOZ is large & was expensive to collect

# Part 2 – Slot discovery: Motivation

- Dialogue annotation is expensive, we need a lot of it
  - it's domain/task-specific does not translate across domains
- There's plenty of generic automatic annotation tools
  - named entities
  - semantic roles

. . . .

<b>Dialogue slots:</b> I	am	looking	for	a	cheap	restaurant	in	Georgetown.
Semantic parser:I	am	looking	for	a	cheap	restaurant	in	Georgetown.
NER: I	am	looking	for	a	cheap	restaurant	in	Georgetown.

- Can we get domain-relevant dialogue slots from generic annotation?
  - 1) weak supervision from generic annotation
  - 2) filtering, refinement
- How well would they work in an end-to-end system?

**Dialogue** slots

Semantic parser

NER

### Weakly supervised slot discovery

Overall approach:

- 1) annotate by generic parsers/taggers
  - use high label granularity (mainly frame semantics)
- 2) merge labels & select relevant only
  - iterative process
- 3) using the final labels, train a standalone tagger
  - no need to do use the original parsers/taggers anymore
  - can actually improve over them



# **Slot merging & selection**

- Assuming slot candidates
  - works with slot candidates, not individual occurrences (fillers)
- In each iteration:
  - 1) compute slot candidate embeddings
    - average FastText of all slot fillers
  - 2) merge candidates based on similarity
    - embedding cosine similarity + occurrence in same contexts
    - > threshold  $\rightarrow$  merge
  - 3) select: rank candidates, then remove low-ranked ones
    - split into clusters according to contexts
    - ranking: frequency + coherence (embedding similarity) + TextRank
    - >  $\alpha$  · cluster mean → keep
- Repeat until convergence (no changes)



### **Standalone tagger**

 Refined annotation used to train a standalone tagger



- LSTM sequence tagger (but anything can be used)
- labels: none / slot-0, slot-1 ... (from our annotation)
- No need for the original parsers anymore
  - ready to use on new data
- Labels are sparse → use **lower confidence threshold** to improve recall
  - $p(none) > 0.5 \& p(slot-X) > 0.2 \rightarrow tag as slot-X$

### Example

- Irrelevant slots removed
  - domain is all about restaurants, all have food
- Meaningful slots kept
  - the same slot points to similar entities
- Tagger generalizes beyond original annotation
  - "Afghan" recognized

User input 1:	I would like an e	expensive restaurant	that serves Afghan food.
Original annotation:	E	xpensiveness Locale	
Our annotation:		slot-1	
User input 2:	How about Asian d	oriental food.	
Original annotation:	Origin	Food	
Our annotation:	slot-1		

### Results

- Slot F1 on multiple datasets
  - compared to supervised methods (LSTM tager/dictionary)
    + previous weakly supervised method (Chen et al.)
  - with & without standalone tagger (full/notag)
- Worse than supervised, but not so far, better than previous
  - ATIS: NER helps on top of semantic frames
  - limited by the underlying annotation, some errors in merging



### Use in end-to-end systems

- LSTM-based 2-stage copy network (Jin et al., 2018)
  - encode context  $\rightarrow$  decode state  $\rightarrow$  query DB  $\rightarrow$  decode response
  - basically AuGPT minus GPT, but with LSTMs & explicit copying
  - unsupervised version: reconstruction loss, state as memory
- Ours better than unsupervised, better than semantic frames alone
  - especially in whole dialogues (correct entity found)
  - label quality is important: unfiltered semantic frames → slot F1 drop

	slot F1	joint goal accuracy	entity match rate
supervised	96.7	89.7	86.9
unsupervised	71.9	38.5	1.9
semantic frames	70.9	33.5	26.9
Ours-full	75.6	46.5	36.8

Results on CamRest676 (restaurants)

### **Slot discovery bottom line**

- Domain-relevant slots can be found using generic annotation tools
- Resulting annotation is noisy but still helpful
- Partial manual annotation / better source annotation may help
  - completely unsupervised keyword extraction
- So far, annotation on single sentences only
  - context may help

### Part 3: MultiWOZ benchmark caveats

- MultiWOZ evaluations use different implementations
  - but the numbers are compared across papers!
- **Preprocessing** delexicalization (slot placeholders)
  - based on string matching
- Postprocessing lexicalization
  - evaluation goes over placeholders
- Database value match
  - normalization is needed
  - booking availability is random
- Metrics: BLEU, inform & success
  - BLEU tokenization
  - how to match imperfect entity overlap (goal vs. found)?
  - no output diversity metrics

cafe jello gallery has a free entrance fee. [address] has a [entrancefee] entrance fee.

4pm = 16:00 the botanical gardens at cambridge university = cambridge university botanical gardens

### **Delexicalization example**

- Original **Cafe jello gallery** has a **free** entrance fee. The address is **cafe jello gallery**, **13 magdalene street** and the postcode is **cb30af**. Can i help you with anything else?
- MultiWOZ 2.2 [address] has a [entrancefee] entrance fee. The address is [name], [address] and the post code is [postcode]. Can I help you with anything else?
- DAMD **[value\_name]** has a **[value\_price]** entrance fee. The address is cafe jello gallery, **[value\_address]** and the postcode is **[value\_postcode]**. Can i help you with anything else?
- HDSA [attraction\_name] has a free entrance fee. The address is [attraction\_address] and the post code is [attraction\_postcode]. Can I help you with anything else?
- AuGPT [address] has a free entrance fee. The address is cafe jello gallery, [address] and the post code is [postcode]. Can I help you with anything else?
- UniConv [attraction\_name] has a [attraction\_pricerange] entrance fee. The address is [attraction\_name], 13 [attraction\_address] and the post code is [attraction\_postcode]. Can i help you with anything else?

### What we did

- Re-evaluated outputs of 13 end-to-end/policy dialogue systems
- Unified delexicalization styles
- Unified BLEU
  - same references
  - SacreBLEU (standardized implementation)

#### • Evaluated Inform & success under identical conditions

- same DB fuzzy matching
- same set overlap criteria

### Evaluated diversity

- distinct n-grams
- entropy
- MSTTR

#### Results

- Scores were not comparable
  - now they are, with our standardization
- **BLEU:** delexicalization & tokenization make up to ±2% BLEU
- Inform & success: up to 20%↑ on both rates
- Diversity:
  - generally low
  - e.g. <sup>1</sup>/<sub>10</sub>- <sup>1</sup>/<sub>2</sub> human vocabulary size in system outputs
  - especially in models trained with RL



### Conclusions

- AuGPT: Pretrained models work great for task-oriented dialogue
  - problem: consistency
  - auxiliary tasks help, to a point
  - problem: output diversity
  - data augmentation & unlikelihood helps
- **Slot discovery** is possible from generic annotation
  - annotation needs to be filtered & clustered
  - improves an end-to-end dialogue system
- Data & evaluation are as important as models
  - clean data as much as possible
  - standardized evaluation is needed (ours is now standard for MultiWOZ)

#### **Thanks**

#### **References & code:**

- AuGPT:
  - Kulhánek et al., NLP4ConvAI 2021 <u>http://arxiv.org/abs/2102.05126</u>
  - https://github.com/ufal/augpt/
- Slot discovery:
  - Hudeček et al., ACL 2021 <u>https://aclanthology.org/2021.acl-long.189</u>
  - https://github.com/vojtsek/joint-induction
- MultiWOZ evaluation:
  - Nekvinda & Dušek, GEM 2021 <u>https://aclanthology.org/2021.gem-1.4</u>
  - <u>https://github.com/Tomiinek/MultiWOZ\_Evaluation</u>

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#### These slides: <a href="https://bit.ly/ds-supervision">https://bit.ly/ds-supervision</a>